



KIWI CANOE POLO

2013/2014 BOOKLET



Join us on Facebook “Kiwi Canoe Polo”

Introduction

Welcome to Kiwi Canoe Polo club. This booklet will give you information about your club and the basics of how to play canoe polo. Anyone can play canoe polo. Contact us and have a go!



Grade Contacts

Grade	Playing Night	Coordinator	Contact details
Intermediates	Thursday 7pm Freyberg Pool 7 May to 9 July 30 July to 24 Sep	Paul Hancock	06 329 0723 021 15 88 949 penhaven@inspire.net.nz
Secondary Schools	Tuesday 7pm Freyberg pool 9 May to 11 July 1 Aug to 26 Sep		
Social Grade	Sunday 7pm Freyberg pool	Cheryl Palmer	021 1306716 palmer.cheryl1@gmail.com
B Grade	Wednesday 7pm Freyberg pool	Damian Hocquard	027 7522709 damianhocquard@gmail.com
A Grade	Monday 7pm Freyberg pool or 5pm Lagoon	Carl Massarotto	027 4552209 carl.Massarotto@plantandfood.co.nz
Valkyries	Kiwi women's National Team(s))	Kate Bolton	027 290 2144 boltonjg@gmail.com
Vikings	Kiwi's mens National League team(s)	James Mitchell	021 684 993 jamespaddles@gmail.com

NEW ZEALAND CANOE POLO

In New Zealand the sport of canoe polo is governed by the New Zealand Canoe Polo Association, an incorporated society first registered in 1995. The Association's mission is:

“...to promote and encourage all aspects of Canoe Polo in New Zealand for the future of the sport and its participants...”

New Zealand Canoe Polo has a membership of approximately 2000 people affiliated via their local club.

WHAT DOES NEW ZEALAND CANOE POLO DO?

In addition to running major competitive events for players across the country, New Zealand Canoe Polo runs national training and development events throughout the year to cater for players and officials of a wide range of abilities.

New Zealand Canoe Polo's premiere National Level competition is the New Zealand Canoe Polo National League.

<http://www.nzcanoe polo.org.nz>



The club began as a subsection of Kiwi Sports Club in February of 1995. In October of 2002 Kiwi Canoe Polo became an incorporated society and from this point on has operated as a stand alone club. Kiwi is a corporate member of the Palmerston North Canoe Club,

Committee

The club is run by a committee of volunteer members: Kyzen MacDonald (Chairperson), Carl Massarotto (Secretary), Greg Sawyer (Gear Officer), Paul Hancock (Treasurer) and grade organisers. Meetings are generally held on the second Sunday of each month at the Celtic Inn at 5.30. All members are welcome to send suggestions or questions through grade organisers and/or attend committee meetings.

An AGM is held once a year to meet our requirements as an organisation.

Financial Matters

Membership

The membership period for the club is over a year (1 Feb—Jan 31st). All participants in Kiwi activities are required to be a financial member of the club. Your membership fees cover affiliation to the New Zealand Canoe Polo Association and regional association. Please be aware that school children usually pay through school.

Intermediate aged child	\$10
Secondary school aged child	\$15
Adults	\$35

Players who play for Kiwi's representation teams (Viking/Valkyries) are also required to pay Kiwi squad fee \$25

Grade Fees

Grades usually run in time with school terms.

The grade fees cover: pool hire, use of boats, spray decks and paddles; safety gear such as buoyancy aids and helmets; repairs, breakages, administration and insurance.

Generally for adult grades the cost is between \$60—\$70 per term. Fees will be collected in the first few weeks of a league and must be paid by your third game by :

cash (to grade organiser)

cheque payable to "Kiwi Canoe Polo Inc." (to grade organiser)

Electronic transfer to: **03 0728 0218483 000** (you must make sure your grade organiser knows of your payment)

Please note: Social Grade can be paid weekly \$8 adults, \$7 children

Other Activities

As a club we often apply to trusts and organisations for grants for specific projects or equipment.

Examples of applications which have been made include:

- Sending NZ representatives to training camps
- New fleet kayaks or equipment
- Sending teams to national competitions

2012 in Review

- ◆ Canoe Polo is now played in over 50 countries in all continents.
- ◆ 2012 was a big year in terms of our club with national, schools and international representations.
- ◆ The World Championship was held in Poznan. Poland in 2012.
- ◆ The senior women's team including kiwi members Julie Bolton, Kate Bolton, Erin Bolton and Emma Hicks once again made it to the semi finals placing 4th. The senior team has also qualified for the world games in Cali, Columbia later in 2013.
- ◆
- ◆ The men's senior team including James Mitchell (Capt), Anthony Barendsen, Mike Cook, Cameron Gurney, Eric Gurden and Justin Tate placed 13th.
- ◆ Our under 21 men included Nevan Hadley and Conor Sellwood.
- ◆ Nationally, our top rating Kiwi teams from the Vikings and Valkyries squads, retained the National titles.
- ◆ In B grade competitions we had 3 teams within the top 5.
- ◆ In April 2012, the secondary schools competition was held at the Makino Pool in Feilding. Our local high school teams represented the area well with Palmerston North Boys High School winning the Senior Open II division and 2nd in the Senior open division I and 3rd in the Junior open. Palmerston North Girls High was represented at Junior and Senior girls levels. Feilding High School was placed 3rd in the Senior open division I.
- ◆ In January 2013, The Atahua Cup was once again played in brilliant sunshine at the Palmerston North lagoon. Teams came from all over the country for this summer competition with Kiwi well represented and playing with style.



What is expected of me as a player?

YOU ARE REQUIRED TO HAVE FUN!!!

You are also expected:

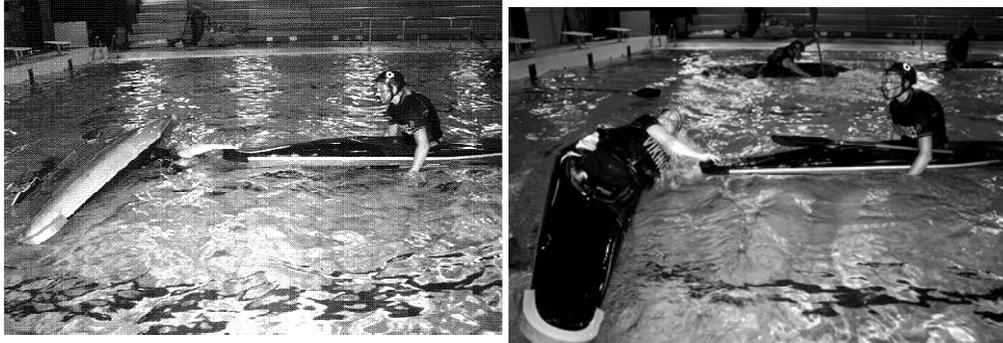
- ◆ To be courteous at all times.
- ◆ To think about your own and other's safety at all times by ensuring your behaviour is appropriate.
- ◆ To let us know if we should be aware of medical conditions or share information that will support us to assist your participation in our grades.
- ◆ To check that the gear you are using is undamaged and worn properly.
- ◆ To report any damage to equipment.
- ◆ To help set up and get out/ put away gear and take a turn at safety duty.
- ◆ To be on time for your game.
- ◆ To pay fees for your grades and membership
- ◆ Support the club as best you can

What happens if I capsize?

DON'T PANIC – STAY CALM

T– Rescue

Put your hands around the boat and tap loudly. Then run your hands up and down your boat until you feel another boat contact you. Put both hands on top of the other boat. Push down on the other boat and flick your hips. Your head should be the last thing to come out of the water.



Paddle roll

Paddle rolling doesn't occur often in canoe polo. When you go over you generally don't have hold of the paddle or you may have the ball in your hands. Paddle rolling involves sweeping the paddle across yourself underwater to help right yourself. Practice this in the big pool before or after your game.

Hand roll

This is the most common way of righting yourself in canoe polo, you can even do it holding the ball! It is relatively easy but takes a little practice. You basically use your hips and hands to right yourself.

Bailing out

This is your last resort! Try doggie paddling to the side. On the front of your spray skirt you will find a little loop. If you pull this the skirt comes off the kayak. Lean back, straighten your legs and use your hands to push yourself free. If you haven't bailed out before, we will show you how to do this before your first game.

Ask your grade co-ordinator to teach you these!!!

2013/2014 dates

March

Schools Regional Qualification Tournaments - 2nd & 3rd March
National League A Grade Tournament - 23rd & 24th March, Christchurch
Schools Championships - 22nd - 24th March, Feilding
Women's Squad Training Camp - 25th - 27th March, Christchurch
Men's Squad Training Camp - 25th - 27th March, Christchurch
Oceania Championships - 29th - 31st March (& possibly 1 April if entries require), Christchurch

April

National League A / B / C Grade Tournament - 20th & 21st April, Auckland

May

National League A Grade FINALS- 4th & 5th May, Naenae FINALS
National League B / C Grade Tournament - 11th & 12th May, Otaki

June

National League B/C Grade Finals - 1st - 3rd June, Hutt City

August

[World Games - 2nd & 3rd August, Columbia](#)

World Masters Games - 6th - 8th August, Italy

October

Inter-regional Championships - 4th - 6th October, Auckland

January 2014

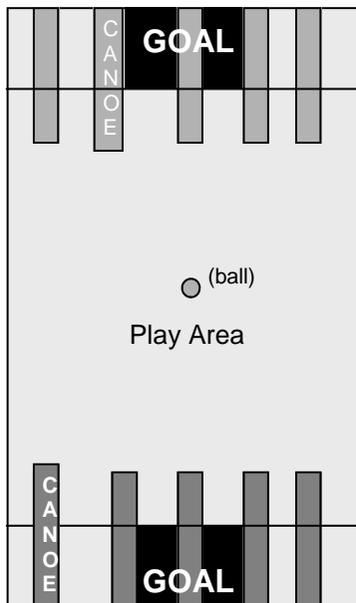
Atauhua Cup—Last weekend in January—Palmerston North

February 2014

Art Deco Competition—Coinciding with Art Deco weekend—Napier

Playing the Game

Canoe polo is played on still water in both indoor and outdoor locations. Each team has 5 players on the court at any one time. A team may have up to 3 additional players in the subbing area. The subbing area is behind the goal line. The goal line is the imaginary vertical plane extending out from the front of the goal face



To start the game

The 5 players line up facing the way they are to shoot. The backs of the kayakers should be on or behind the goal line. The referee will stand at half way and blow a whistle and throw the ball into the water. Once the whistle has blown, one player from each team may race to pick up the ball.

Official Rules

New Zealand has adopted the International Canoe Federation (ICF) Canoe Polo Rules of Play. Rules and videos to support your understanding can be found

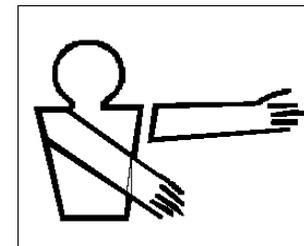
<http://www.nzcanoepolo.org.nz>

<http://www.canoeicf.com>

Out over goal line

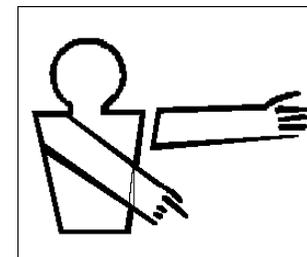
If an attacking player puts the ball out of bounds, the throw in is taken from the goal line (usually by the person who was goal keeping).

Ref signal for goal line throw:



If a defending player puts the ball out a corner throw is taken by the attacking team

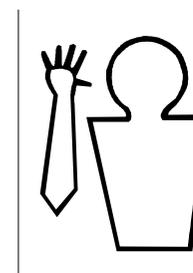
Ref signal for corner throw:



The Ball

Once the ball is picked up, the aim of the game is to score goals. The ball is played with either the hands or the paddle. You can throw, pass, tap, push, pull or block the ball with either your hands or paddle. You may throw the ball in any direction to any of your team or 'Dribble' the ball by placing the ball in the water out of arms reach and paddling to pick it up again. You can Paddle with the ball under your arm and hold the ball for up to 5 seconds. You can not paddle with the ball resting on your deck or kayak.

Ref signal for ball held more than 5 seconds:



Jostling within 6m of the goal

A jostle is a player maneuvering their kayak against an opponents kayak between the 6m line and the goal line to gain position. A player with their whole kayak behind the goal line may not be jostled as they are not in the 6m area.

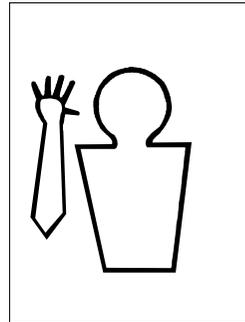
Taking a restart

To take a restart, the player must raise the ball above their head before they throw it. The ball is back in play once it has travelled 1 metre horizontally from the point of release or changed possession to another player of the same team.

Correct start position



Refs signal: Illegal restart



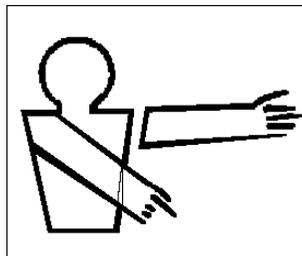
Out of bounds

If the ball touches the side line, goal line or overhead obstacles it is deemed out of bounds (it is allowed to hit the frame of the goal). The opposing team will take the restart.

Out of bounds over the side line.

The referee will indicate where the throw should be taken from.

Ref signal for sideline throw:



Rule Tips

Hands

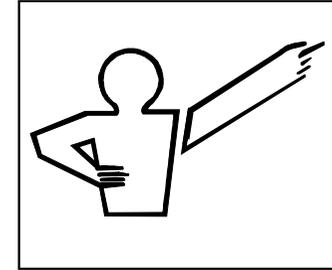
A player may only hand tackle (push over) an opponent who is in possession of the ball. A hand tackle can only be made with an open hand to the back, upper arm or side.

NOTE: Pushing is not allowed in social, school or intermediate grades.

A correct push:



Ref signal for illegal tackle:



You can attempt to take the ball out of your opponents hand, as long as you do not make any body contact other than an open hand to the back, upper arm or side.

Paddle

You may use the paddle to hit or stop the ball.

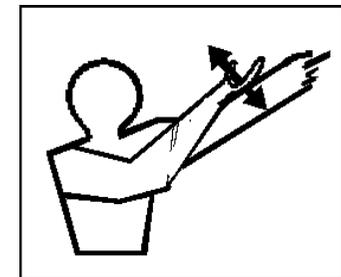
You may not attempt to play the ball with your paddle when the ball is within arms reach of an opponent, and that opponent is attempting to play the ball with their hand.

You may not use your paddle to restrict the movement of an opposing player or gain support or propulsion from them.

Illegal use of paddle:



Ref signal for illegal use of paddle:

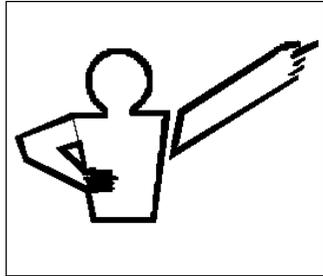


Kayak

You may use your kayak to tackle an opponent who has the ball by pushing their kayak with your own. Where the kayak comes in contact with the opponents spray deck following a legal tackle, it will not be penalised unless the player continues to tackle in to the spray deck.

You may not hit the opponents body or use force that is likely to break equipment

Ref signal for illegal tackle:



Cards

The referees have three cards with the following penalties:

Green: A warning card that if further fouls occur suspension is likely

Yellow: 2 minute suspension from game. The player must leave the play zone for 2 minutes (This is usually for repeat of a foul already warned)

Red: Suspension for the rest of the game. (This could be for personal attack, repeated fouling, unsportsmanlike behaviour, verbal abuse).

Goals

You may shoot a goal from anywhere on the pool. In order to count as a goal the whole ball must pass through the front plane of the goal.

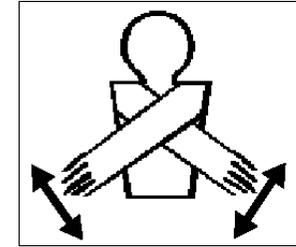
Ref signal for goal:



Disallowed goals

If an infringement is made by an attacking team the goal may be disallowed.

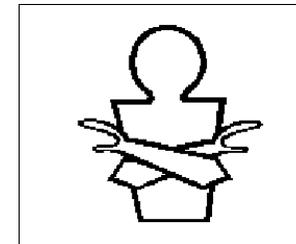
Ref signal for disallowed goal:



Playing times

Playing times vary but are typically 10 – 15 minutes a half. Half time and full time are signalled in the same way.

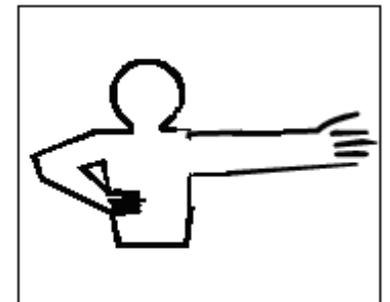
Ref signal for time:



Goal keepers

The goalkeeper is the one defending player most directly under the goal attempting to maintain a stationary position within 1m of the centre of the goal. If the goalkeeper is not in possession of the ball you can not move or unbalance them. You must not (when attacking) move into or push someone else onto the goalkeeper. If a defender pushes you on to the goal keeper, you must attempt to avoid the goal keeper. However if you subsequently hit the goal keeper, this is not a foul against you.

Ref signal for goal keeper foul:



If the referee calls a goal keeper foul, the restarting throw must be taken by the goalie under the goal.